A selection of papers accepted for publication

Baytiyeh—Internet Contribution to the Engineering Students’ Learning
Yanez-Marquez et al.—Emerging Computational Tools: Impact on Engineering Education and Computer Science Learning
Elia et al.—Web 2.0 Blended Learning to Introduce e-Business Contents in Engineering Education: a Pilot Case Study in Jordan
Zhang et al.—The Auxiliary Role of Information Technology in Teaching: Enhancing a Programming Course Using Alice
Bristow et al.—Effect of Supplemental Instructional Videos on Student Performance in Engineering Mechanics Class
Gonzalez et al.—Key Factors for Determining Student Satisfaction in Engineering: A Regression Study
Zhang et al.—Applying Cloud Computing Technologies to Upgrade the Resource Configuration of Laboratory Course: The Case of Quality Engineering Education Platform
Alelaiwi and Hossain—Evaluating and Testing User Interfaces for Engineering Education Tools: Usability Testing
Faina et al.—Using Game Theory in Computer Engineering Education Through Case Study Methodology: Kodak vs Polaroid in the Market for Instant Cameras
Hossain et al.—QoS in Web Service based Collaborative E-learning Environment
Gutierrez and Fernandez—Applying Augmented Reality in Engineering Education to Improve Academic Performance & Student Motivation
Garcia-Alvarez et al.—ICTs and Learning: A Challenge in Engineering Education
Kurilovas et al.—Programming Assignments in Virtual Learning Environments: Developments and Opportunities for Engineering Education
Torres et al.—The Role of Engineering Education for Semantic Retrieval of Geographic Objects based on Ontological Descriptions and Conceptual Schemas
Caballe et al.—Experiences with Engineering Education at the Open University of Catalonia by the Virtualization of Live Collaborative Learning
Quintana et al.—Use of Ple-Portfolio to Assess the Competence-Based Learning through Web 2.0 in technical Engineering Education
Sambarino et al.—Virtual visit at Palacio de Bellas Artes of Mexico for Engineering Education
Lazcano and Quintana—Design of Courses Based on Curriculum Plans for Competences, under a Virtual Learning Environment in Engineering Education
Chou and Chen—Global Resources in Engineering Education: A Content Analysis of Worldwide Engineering Education Journals
Sande—Peer Assessment and Self-assessment: Effective Learning Tools in Higher Education
Liu et al.—Exploring Competences of Nanotechnology in Higher Education in Taiwan through Curriculum Mapping
Toukhtarian and Saab—Impact of Model-Order Reduction of a DC Motor on Control Systems: An Undergraduate Laboratory Module
Gero—Enhancing Systems Thinking Skills of Sophomore Students: An Introductory Project in Electrical Engineering