A selection of papers accepted for publication

**Chiang and Wang**—The Effects of the In-flipped Classroom on the Learning Environment of Database Engineering

**Nicholls and Restauri**—Instituting and Assessing the Effectiveness of Focused e-learning Modules in Engineering Education

**Park**—Instructional Design Models for Blended Learning in Engineering Education

**Ganaur and Clausen**—Teaching Smart with Podcasts

**Huang et al.**—Investigating E-Learning Accessibility for Visually-impaired Students: An Experimental Study

**Kvadsheim et al.**—Does Clicker Use Improve Exam Scores? A Controlled Randomized Experiment in a Bachelor-Level Course in Software Engineering

**Ugurlu**—User Attention Analysis for E-learning Systems: Towards Intelligent Tutoring

**Hettiarachchi**—An E-Assessment System for Skill and Knowledge Assessment in Computer Engineering Education

**Palomo-Duarte et al.**—Competitive Assessment in Computer Engineering Scenarios

**Pamplona et al.**—Assessment for Learning: A Case Study of an Online Course in Operating Systems

**Liu et al.**—Effectiveness of E-learning 2.0 Tools and Services to Support Learner-Learner Virtual Interactions in A Global Engineering Class

**Wu et al.**—A Comparison of Varied Social Media in Assisting Student Learning

**Merayo et al.**—M-learning and E-learning Interactive Applications to Enhance the Teaching-Learning Process in Optical Communications Courses

**Tsurei et al.**—Development of an Online Engineering Drawing System to Enhance Junior High School Students’ Learning in an Engineering Graphics Course

**Chou and Chen**—An Investigation of Using Wiki to Facilitate Group Composition in Learning Engineering Knowledge: A Quasi-Experimental Study

**Sohan and Ju**—Design and Implementation of a Six-Sigma Game to Develop Entrepreneurship in Engineering Students

**Hardre et al.**—Modeling the Motivation of Mechanical Engineering Students: Productive Perceptions for Present and Future Success

**Chung et al.**—Study on BOPPPS Application for Creativity Learning Effectiveness

**Blanc et al.**—Engaging Students in an Undergraduate Computer Technology Course: An Active-Learning Approach

**Shekhar et al.**—Development of an Observation Protocol to Study Undergraduate Engineering Student Resistance to Active Learning

**Mishra et al.**—Assessing Team Work in Engineering Projects

**Van Hattum-Janssen et al.**—Engineering Education Research in Portugal: An Emergent Field